

# CTL Properties





# Introduction

Now you know:

- how to build a Reachability Graph
- how it can be used for system analysis
- LTL logics to express properties

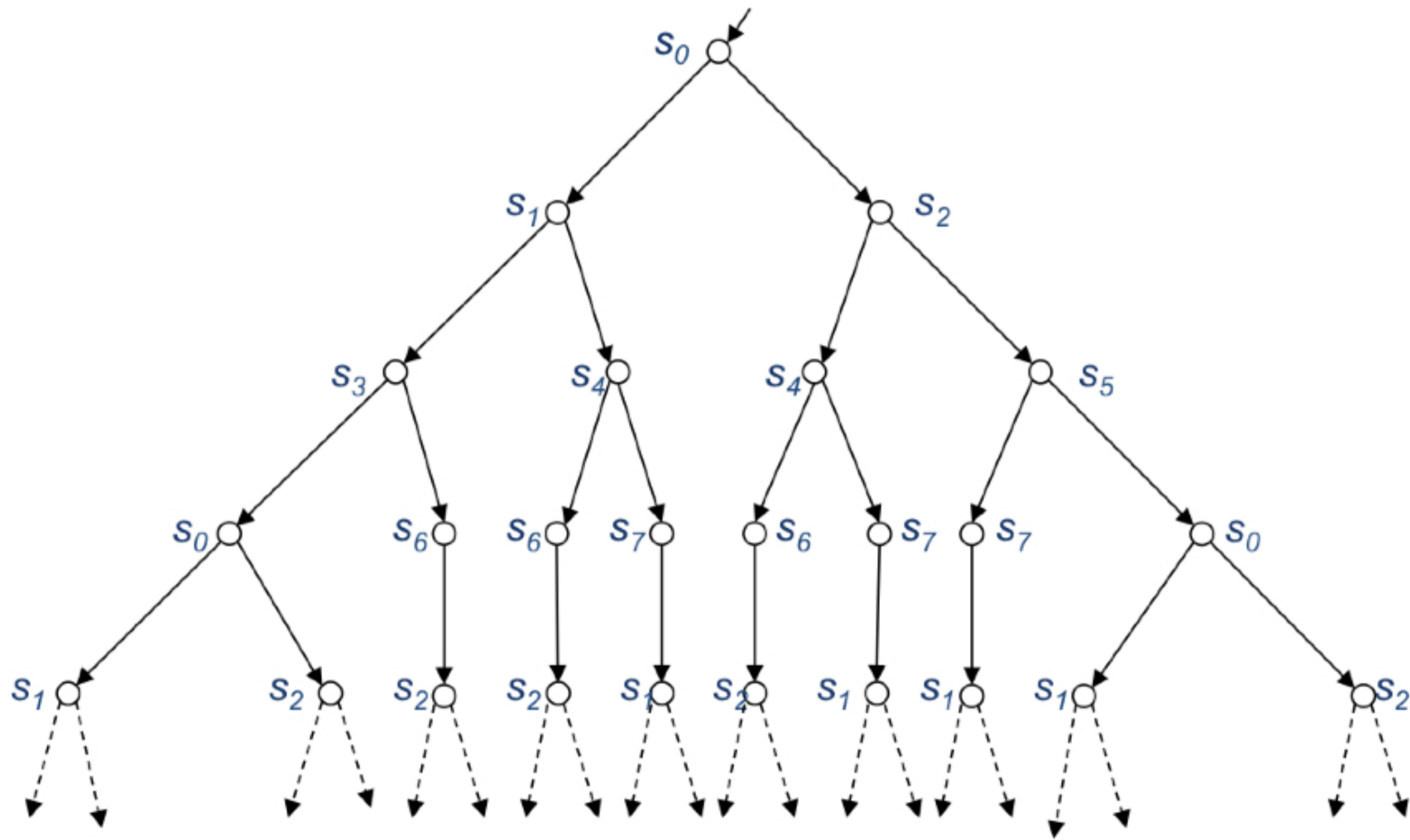
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**Let's see CTL logics to express additional properties**



# The branching time semantics



# Logics to express branching time properties

- CTL = Computational Tree Logic.
- Syntax: let  $AP$  be a set of atomic propositions.

- ▶  $a \in AP$  is an CTL formula.
- ▶ If  $\phi_1$  and  $\phi_2$  are CTL formulae then so are

$\neg\phi_1$        $\phi_1 \wedge \phi_2$        $EX \phi_1$        $EG \phi_1$        $E\phi_1 U \phi_2$

where  $X$  stands for “next”,  $G$  for “globally”,  $E$  for “exists” and  $U$  for “until”.



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where  $X$  stands for “next”,  $G$  for “globally”,  $E$  for “exists” and  $U$  for “until”.
- Let  $K = \langle S, I, \rightarrow, s_0 \rangle$  be a Kripke structure. To each CTL formula  $\phi$ , we associate a set  $S_k(\phi) \subseteq S$  of states, s.t.:

$$s \in S_k(a) \quad \Leftrightarrow a \in I(s)$$

$$s \in S_k(\neg\phi) \quad \Leftrightarrow s \notin S_k(\phi)$$

$$s \in S_k(\phi_1 \wedge \phi_2) \quad \Leftrightarrow s \in S_k(\phi_1) \cap S_k(\phi_2)$$

$$s \in S_k(EX\phi) \quad \Leftrightarrow \exists s' : s \rightarrow s' \wedge s' \in S_k(\phi)$$

$$s \in S_k(EG\phi) \quad \Leftrightarrow \exists \text{ a run } \tau \text{ of } K \text{ s.t. } \tau(0) = s \wedge \forall i \geq 0, \tau(i) \in S_k(\phi)$$

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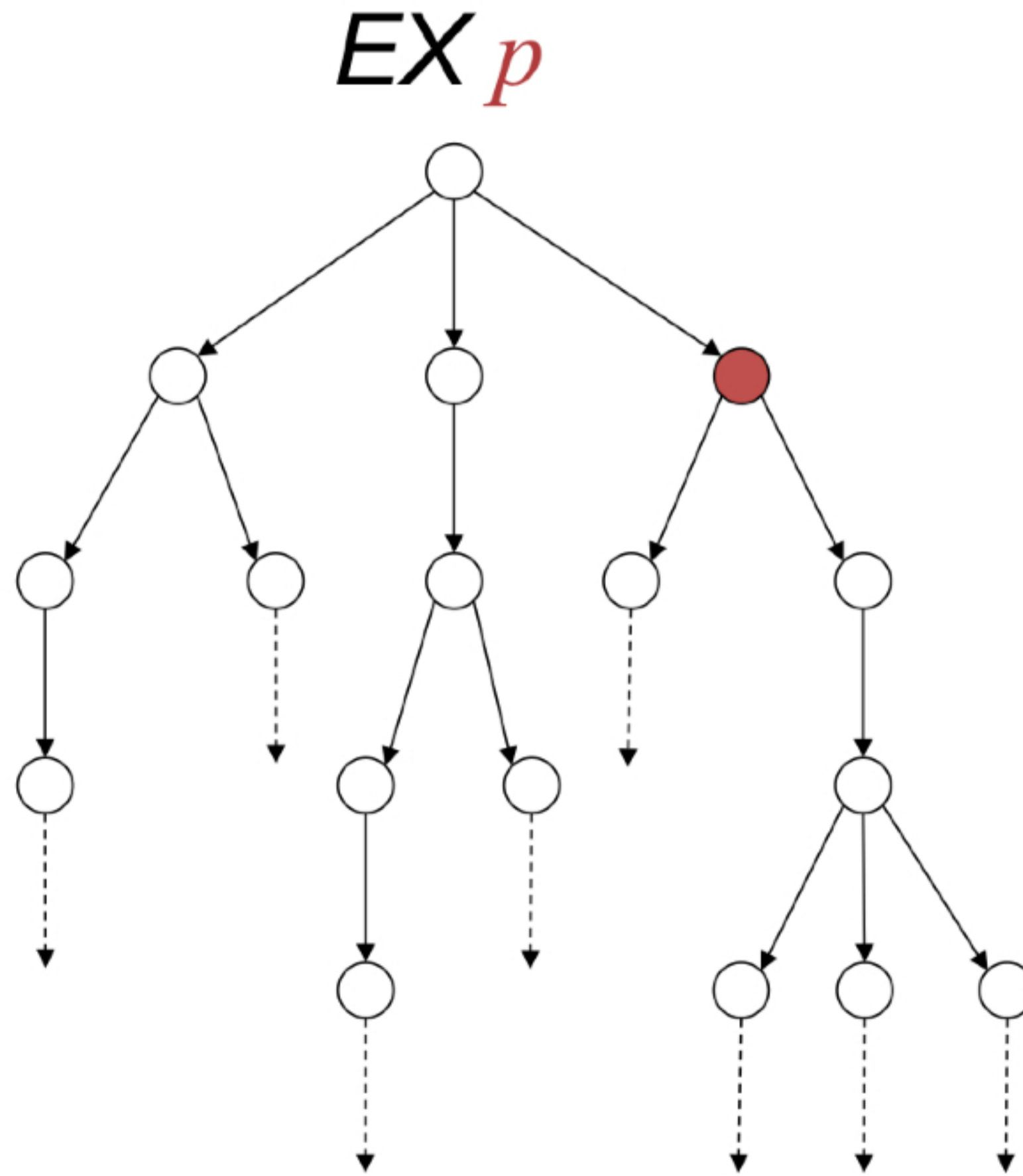
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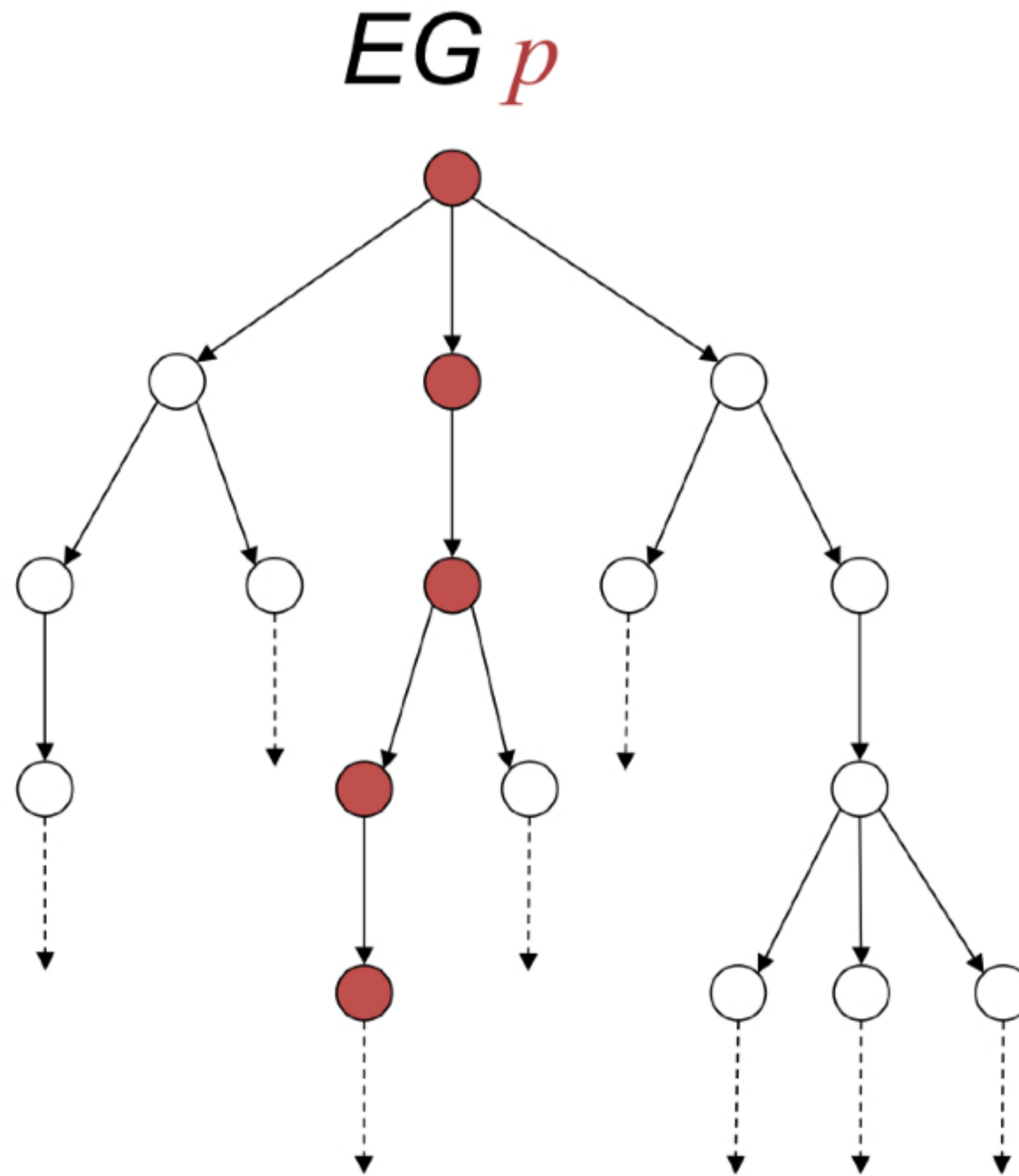
- $K$  satisfies a CTL formula  $\phi$  iff  $s_0 \in S_k(\phi)$

# Illustration of the CTL semantics (1/8)





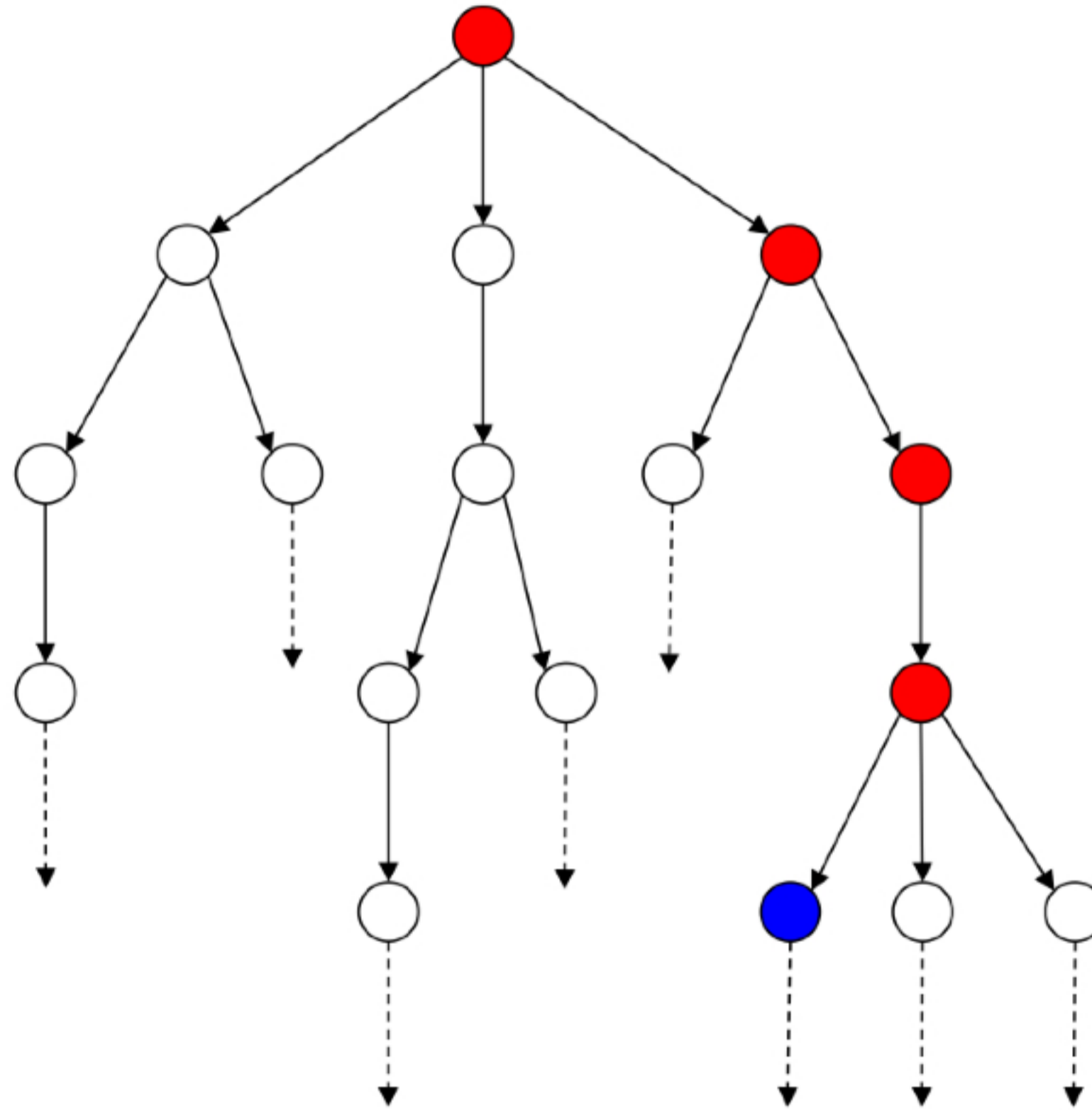
# Illustration of the CTL semantics (2/8)





# Illustration of the CTL semantics (3/8)

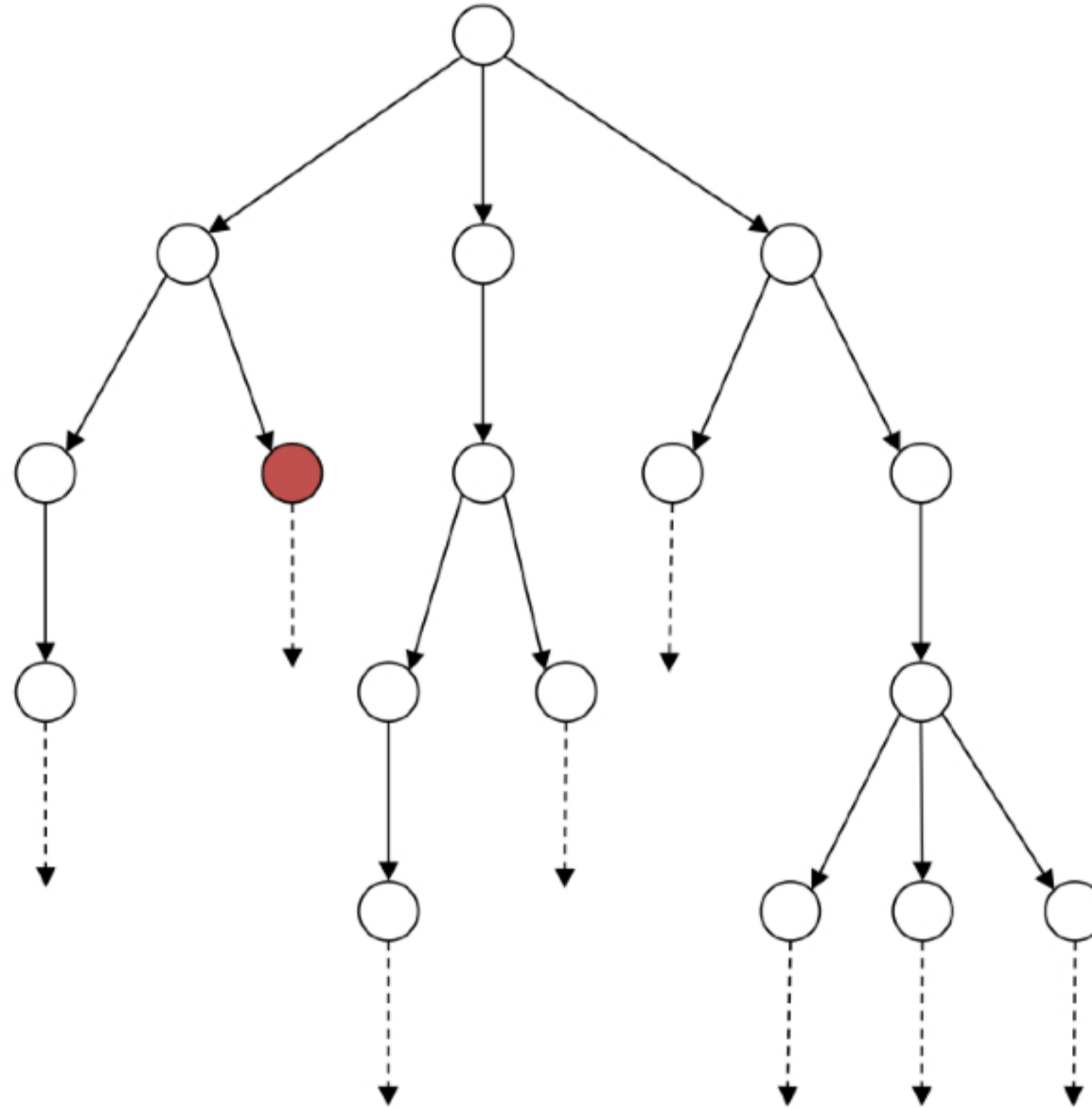
$E q U p$





# Illustration of the CTL semantics (4/8)

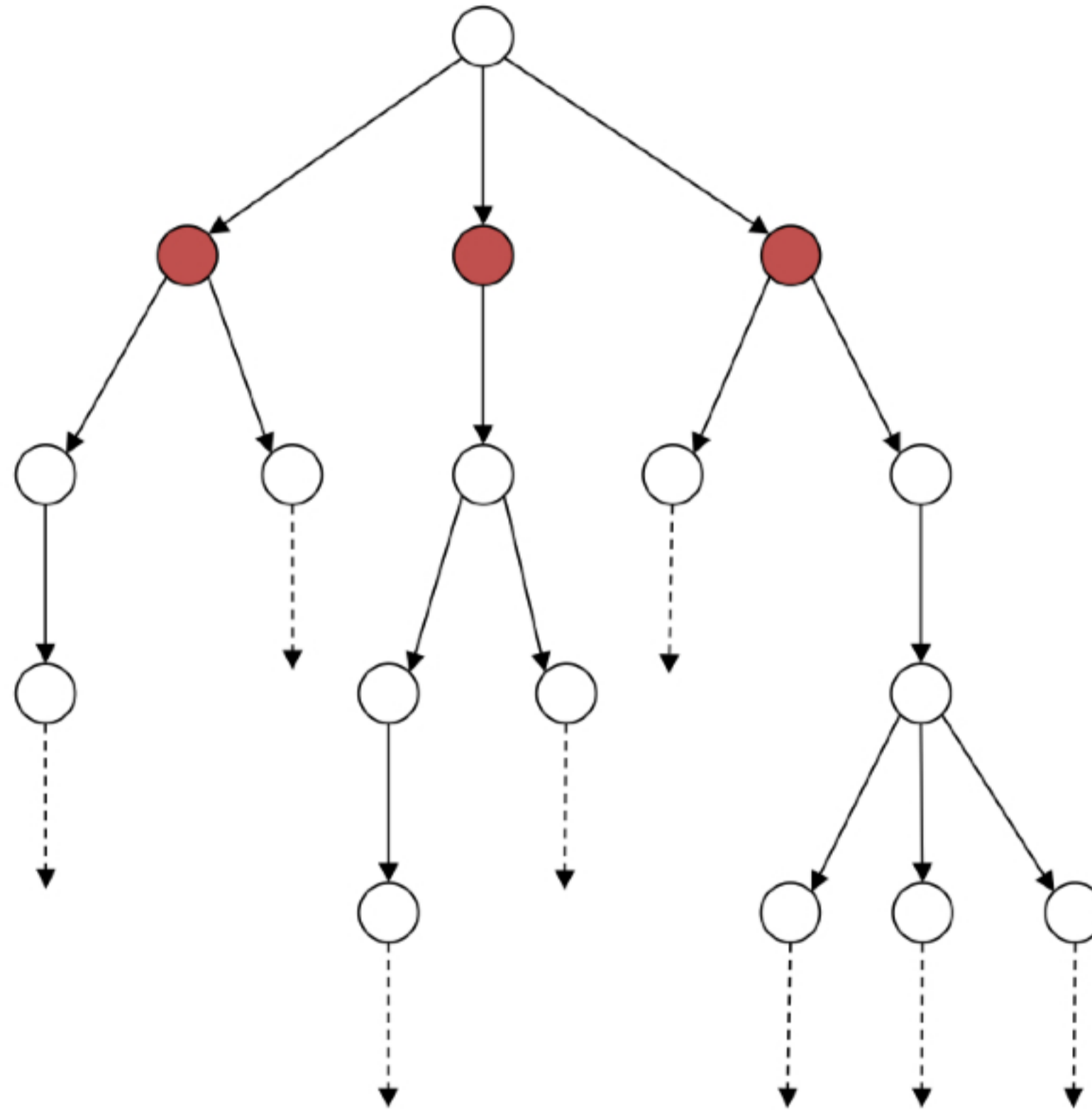
$$EF p = (E \text{ true } U p)$$





# Illustration of the CTL semantics (5/8)

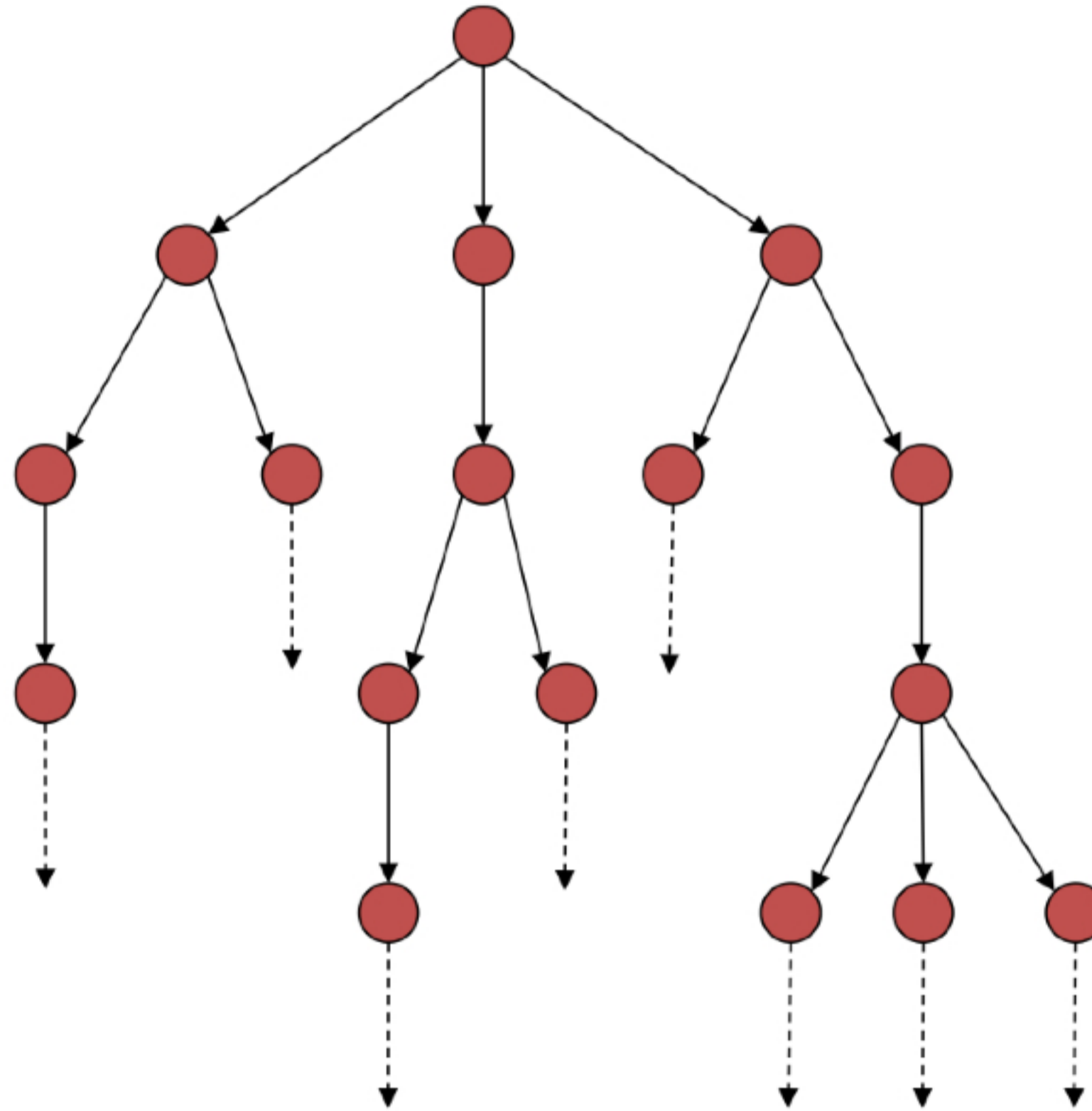
$$AX p = \neg EX \neg p$$





# Illustration of the CTL semantics (6/8)

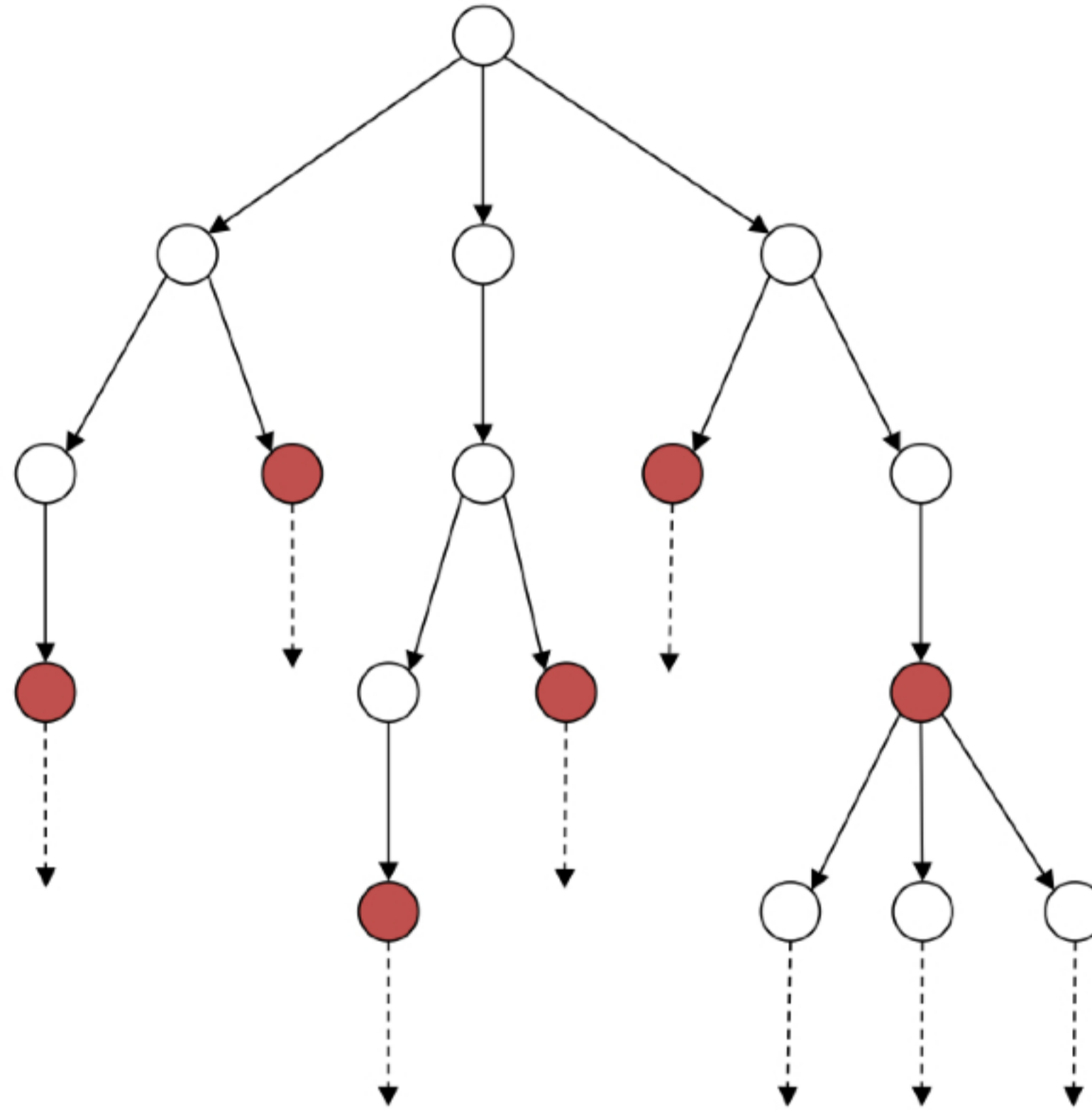
$$AG p = \neg (E \text{ true } U \neg p)$$





# Illustration of the CTL semantics (7/8)

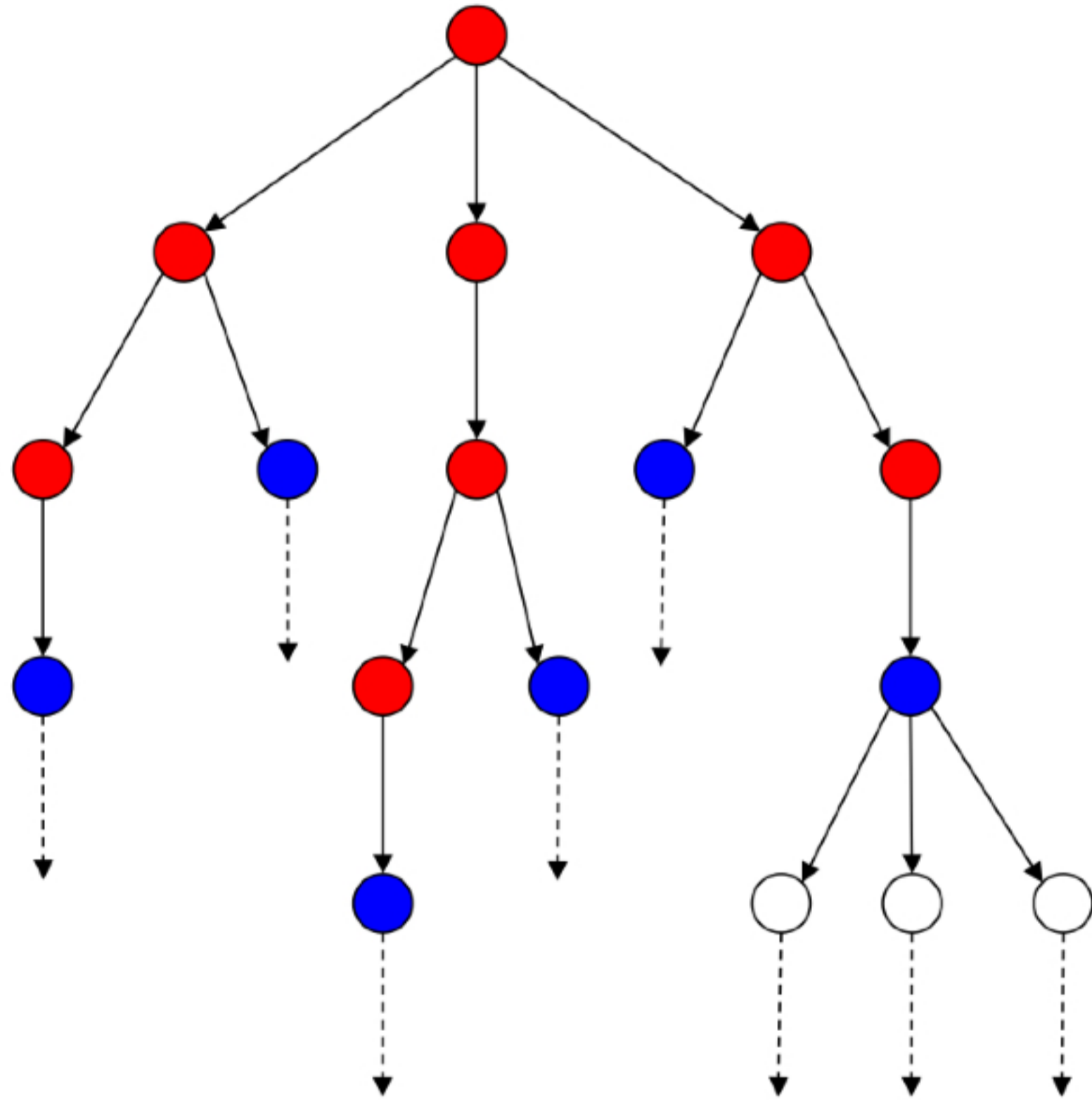
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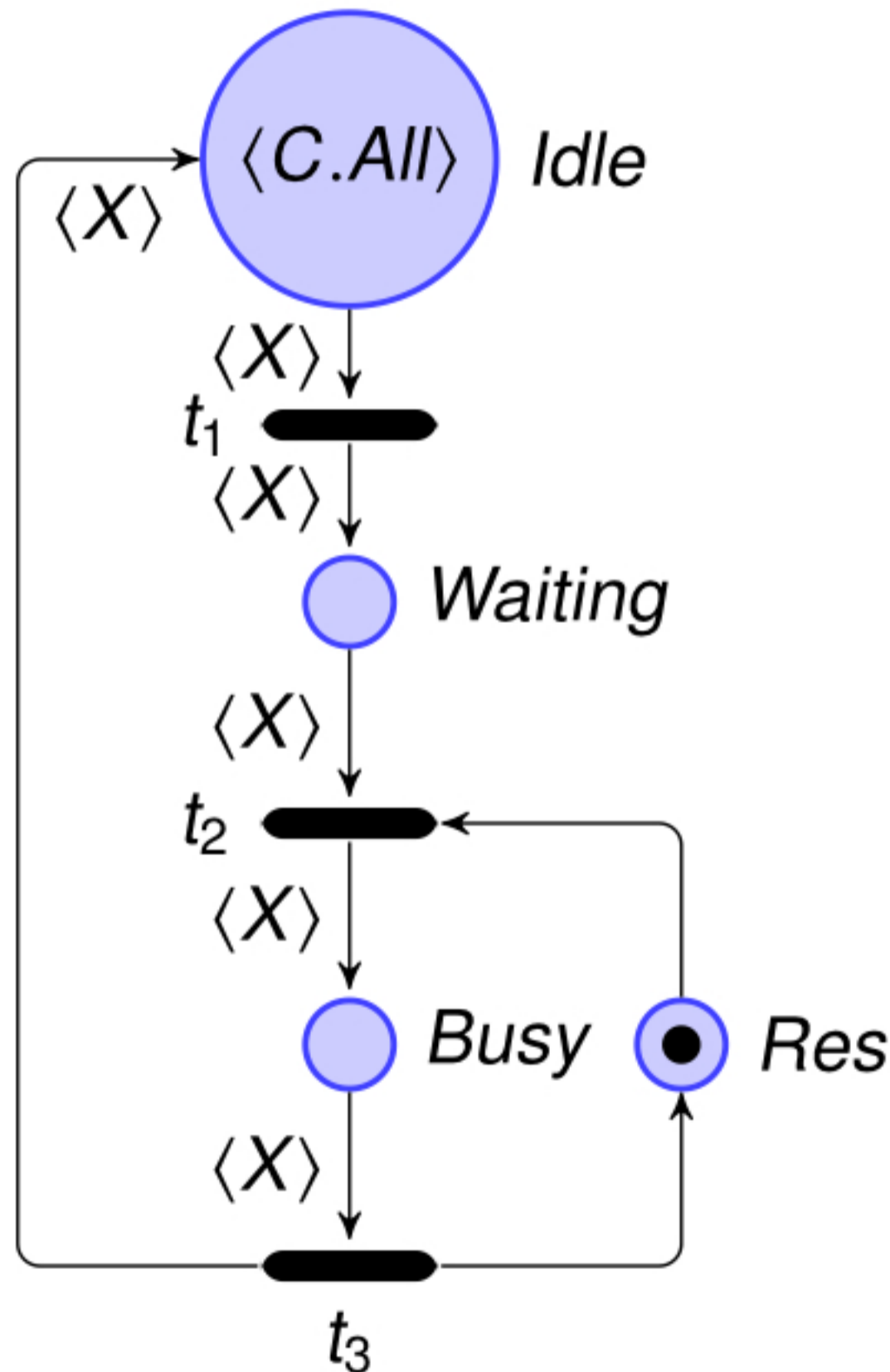
# Illustration of the CTL semantics (8/8)

$A$   $q$   $U$   $p$



# Examples of CTL formulae

$$C = \{c_1, c_2, c_3\}$$



- Atomic propositions:
  - $p(c)$ , where,  $p \in P \setminus \{Res\}$  and  $c \in C$
  - $t(c)$ , where,  $t \in T$  and  $c \in C$
- $AG \neg (Busy(c_1) \ \& \ Busy(c_2))$ : it always holds that  $c_1$  and  $c_2$  do not appear together in critical section (place *Busy*).
- $AG (Waiting(c_3) \Rightarrow AF (Busy(c_3)))$ : whenever  $c_3$  requests to enter its critical section, it will eventually succeed.
- $AG (EF (Idle(c_1) \ \wedge \ Idle(c_2) \ \wedge \ Idle(c_3)))$ : whatever is the system state, it has the possibility to return to the initial state.



# Conclusion

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- Symmetric Nets with their syntax and semantics
- how to build a Reachability Graph
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**Let's put into practice using the CosyVerif platform!**